

Year 6: Long Term Plan

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reading	Pig Heart Boy	Rooftoppers	All Aboard the Empire Windrush	SATs work- short burst reading texts	SATs work- short burst reading texts An introduction to Dickens	Dare to be You
Writing	Autobiography (3 weeks) Discursive Writing and Speeches (2 weeks) First person story with a moral (2 weeks) News reports (3 weeks) Explanation Texts (3 weeks)		Third Person Narrative adventure Story (3 weeks) Explanation Text (3 weeks) Autobiography (3 weeks)		New reports (3 weeks) Shakespeare's Sonnets (2 Weeks) First person Story with a moral (3 weeks) Year 6 transition writing (3 weeks)	
Mathematics	Place Value Addition, subtraction, multiplication and division	Fractions A Fractions B Converting units	Ratio Algebra Decimals	Fractions, decimals and percentages Area, Perimeter and volume Statistics Shape	Position and direction Theme projects, consolidation and problem solving	Position and direction Theme projects, consolidation and problem solving

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PSHE	Me and my relationships: Assertiveness Cooperation Safe/unsafe touches Positive relationships	Valuing Difference: Recognising and celebrating difference Recognising and reflecting on prejudice-based bullying Understanding Bystander behaviour Gender stereotyping	Keep Safe: Understanding emotional needs Staying safe online Drugs: norms and risks (including the law)	Rights and Respect: Understanding media bias, including social media Caring: communities and the environment Earning and saving money Understanding democracy	Being my Best: Aspirations and goal setting Managing risk Looking after my mental health	Growing and Changing: Coping with changes Keeping safe Body Image Sex education Self-esteem
Yoga	Mind and body/ benefits of meditation	Diwali The Chakras Festivals/ Celebrations	Or Earth/ 5 elements	Forward bending asanas Back bending asanas Easter	Yoga flow Yoga Asanas	Introduction to the 8 limbs of Yoga Yamas and Niyamas Surya Namaskar B/ C Outdoor yoga/ celebrations/ games
Spanish	Pupils describe themselves and others, using adjectives, conjunctions, and adverbs. They practise speaking, reading, writing, and using dictionaries, with a focus on jobs and professions.	Pupils describe homes and furniture, using adjectives and prepositions. They explore Spanish culture through houses, castles, and festive lessons, consolidating grammar and phonics.	Pupils learn sports vocabulary, express likes/dislikes, form opinions using <i>jugar</i> and <i>hacer</i> , and make links between English and Spanish. Cultural focus on football in Spain.	Pupils describe theme parks and rides, express opinions, and use extended sentences with conjunctions and adjectives. They consolidate prior vocabulary and cultural knowledge.	Pupils explore tapas culture, order food politely, express opinions, and create menus, consolidating verbs, adjectives, and polite requests.	Pupils write short texts about themselves, hobbies, and preferences, create café roleplays, and practise sentence building, verbs, adjectives, and conjunctions while consolidating prior learning.

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PRE	Critical & Philosophical Thinking Pupils develop critical and philosophical thinking skills. Learn the difference between moral truth and other kinds of truth. Recognise common logical fallacies. Evaluate arguments and spot weaknesses in speech/writing. Present and defend their own reasoned moral or philosophical argument.	The Bhagavad Gita and Moral Dilemmas Understand that the <i>Gita</i> responds to a moral dilemma. Learn key Hindu concepts: Jiva, Isvara, Karma, Yoga, Bhakti, Samsara, Gunas/Prakriti, Moksha. Analyse and synthesise different ways of understanding the <i>Gita</i>. Apply the <i>Gita</i> to modern moral issues. Reflect on its relevance to their own lives, particularly regarding free will and destiny.	Rasas, Relationships & Virtues Recall the five main rasas (relationships) with examples. Analyse worldly relationships (from life or media) through the lens of rasas. Learn the six loving exchanges of Chaitanya-Vaishnavism and apply them personally. Explore scriptural and saintly examples of loving exchanges. Understand the importance of good association (sadhusanga). Evaluate virtues needed for meaningful relationships. Reflect on their own important relationships and values.	Etiquette & Moral Values Evaluate the importance of etiquette through scriptural examples. Learn etiquette with juniors, peers, and seniors (including parents/teachers). Understand etiquette within progressive ashrams, including boys and girls' conduct. Apply learning by creating a personal action plan for improving etiquette and future conduct.	Permanence, Change & Rites of Passage Explore permanence of the soul vs. impermanence of the body. Learn the four ashramas and their purposes (enjoying life, renunciation, austerity, long-term happiness). Compare rites of passage in Hinduism, Christianity, and Judaism. Study diksha (initiation) in the Chaitanya tradition. Reflect on their own life aspirations in light of permanence and change.	

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Sanskrit	Reading simple sentences, Topic - battle Bhagavad Gita Verse	Writing simple sentences using a noun and verb. Topic - battle Bhagavad Gita Verse	Sanskrit sentences reading and writing using subject, object, verb and adjectives, Topic- in the ocean Bhagavad Gita Verse	Sanskrit sentences reading and writing using subject, object, verb and adjectives, Topic- in the ocean Bhagavad Gita Verse	Sanskrit sentences- reading and translating, Topic- occupation Bhagavad Gita Verse	
Trips	ISKCON visit- a focus on self, growth and love	Beaumanor Hall – History link	Church visit- Christmas Service	Warning Zone	The Curve	OAA- ‘Living things and their habitats’ trip @ LOPC (CC science unit) End of school trip
Careers	Psychologist Counsellor Mentor Leadership roles	Architect Urban planner Heritage manager Social worker	Sports coach Physiotherapist Fitness trainer Health professional	Hospitality manager Tour guide Event planner Customer service	Chef Nutritionist Dietitian Restaurant manager	Journalist Writer Marketer Performer Communications professional
Enrichment Weeks / Days	Diwali Year 6 Bikeability- wk bg 15.9.25 2 x weeks	Anti bullying Enterprise	We are mathematicians E- safety day	Guara Purnima Reading Holi	Sports week Earth Day Science week	Ratha Yatra Art Gallery

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Science

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit	Recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function	Describe the ways in which nutrients and water are transported within animals, including humans	Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals	Give reasons for classifying plants and animals based on specific characteristics	Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago
Compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches	Describe the ways in which nutrients and water are transported within animals, including humans			Includes weekly wander and monthly meander templates for enhanced provision	Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents
Use recognised symbols when representing a simple circuit in a diagram					Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution
Identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood					

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Science

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Electricity Animals including humans	Animals including humans	Animals including humans (water transport) Light	Living things and their habitats	Living things and their habitats	Evolution and inheritance



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Art

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Know about the different elements of art and design		Know batik is a method of making marks on cloth using hot wax		Know a 2D object can change its form and shape to become 3D	
Be able to work artistically using: shape, line, form, texture, colour, value and space		Know perspective is a technique that enables artists to create the illusion of depth to a painting or drawing		Know asymmetrical means balance is created where there are elements of colour or shape on both sides that make each side equally important	
Know that observation of still life can be responded to through a combination of different media and styles		Be able to apply wax to the surface of fabric and dye it to create coloured designs		Be able to use different media to create shapes and forms	
Be able to create a still life using a variety of colours, textures and materials, including paint		Be able to create a simple one-point perspective sketch		Be able to match visual and tactile elements to their intentions to create visual balance	

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Art: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Drawing Block A Painting and Collage Block B		Printmaking and Textiles Block C		3D Block D	



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Design Technology

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Know: What street foods are How snacks can be good foods to eat Know: The difference between slow release and quick release carbohydrates How food can improve their mood and energy levels	Know: Types of pulley systems and gears Common uses of pulleys and gears How pulleys and gears can create simple mechanisms and change direction of movement			Know: Structures can be supported with guy lines and flying buttresses The shorter the piece of spaghetti, the stronger it will be	Know: Plastic waste can be recycled and repurposed into practical, useful items Know: More than one switch can be used to change the functionality of a product
Be able to: Make a burrito Make and roll bread dough Make a savoury pastry Be able to: Dice, slice, peel, grate and cook a range of vegetables Make a sauce and a stock Use height and colour to improve the visual appeal of food	Be able to: Design and make a model Ferris wheel powered by gears Evaluate the success of their outcomes and recommend improvements			Be able to: Construct a flying buttress to support a tower Use appropriate lengths of spaghetti to increase strength and stability	Be able to: Make a crochet hook out of a chopstick Use plastic bags and snack packets to create practical items Be able to: Use switches to adapt a product in response to a design brief

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Design Technology: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Food and Nutrition Block A and C	Mechanisms			Structures	Textiles F Electrical systems E



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Music

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression	Improvise and compose music for a range of purposes using the inter-related dimensions of music	Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression	Improvise and compose music for a range of purposes using the inter-related dimensions of music	Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression	Improvise and compose music for a range of purposes using the inter-related dimensions of music
Listen with attention to detail and recall sounds with increasing aural memory	Use and understand staff and other musical notations	Listen with attention to detail and recall sounds with increasing aural memory	Use and understand staff and other musical notations	Listen with attention to detail and recall sounds with increasing aural memory	Use and understand staff and other musical notations
Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians	Develop an understanding of the history of music	Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians	Develop an understanding of the history of music	Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians	Develop an understanding of the history of music

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Music: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Hey, Mr Miller		Dona nobis pacem		Ame sau vala tara bal	



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Computing

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Learn to navigate and enter data in spreadsheets, use basic and advanced formulae, and create graphs to present data clearly	Design and create playable games using timers, scores, selection, and variables		Learn about the benefits and risks of sharing personal information and location data, recognising secure websites, and managing privacy online		Explore what they already know about the Internet, learn about LANs, WANs, and how the school connects online, research the history of the Internet, and consider its future developments
Explore how Excel can save time, model real-life situations, and solve problems through data analysis and presentation	Learn about functions, flowcharts, and debugging, explore user input options in 2Code, and apply their coding skills to build interactive simulations and text-based adventure games		Explore digital footprints, appropriate online behaviour, and the lasting impact of shared information		
			Understand the importance of balancing screen time with other activities and consider how technology affects health and the environment		

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Computing: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Data and Information - Flat-File Databases	Everyone Can Code: Functions with Parameters and Logical Operators		Be Internet Legends: Relationships & Being Kind, Refusing & Reporting and Handling & Reporting Mean Behaviour Everyone Can Code: While Loops and Arrays and Refactoring		Computer systems and networks - Communication and networks Schools to choose Everyone Can Create: Year 6 Short Film



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Physical Education

Autumn 1		Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
To play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending	To develop flexibility, strength, technique, control and balance	To develop flexibility, strength, technique, control and balance	To perform dances using a range of movement patterns	To use running, jumping, throwing and catching in isolation and in combination	To take part in outdoor and adventurous activity challenges both individually and within a team	To play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending
				To take part in outdoor and adventurous activity challenges both individually and within a team		

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Physical Education: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Games, Football- with coach	Circuit training	Gymnastics- with coach	Dance- with coach	Striking and fielding/ OAA OAA- 'Living things and their habitats' trip @ LOPC (CC science unit)	OAA



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Geography

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Human and physical geography Describe and understand key aspects of physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle		Human and physical geography Describe and understand key aspects of human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water	Understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America	
	Geographical skills and fieldwork Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied		Geographical skills and fieldwork Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied		
	Use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world		Use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world		

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Geography

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies		Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies		

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Geography: Linked Activities

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Physical Processes		Settlements	Comparison Study UK/Europe/N America	



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History

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
How did conflict change the locality in WW2? Knowing and explaining how the knowledge of rules and laws helped shape and control communities, for example rationing in the Second World War / Battle of Britain		The Windrush Generation Knowing and explaining how communities and localities change through studying the ‘friendly invasion’ when USAF bases were built across Britain and the Windrush generation			Five Significant Monarchs Knowing and explaining what caused leaders to invade other places, including to defeat and control enemies, such as Queen Elizabeth I’s war with Spain
Knowing and explaining how power, knowledge and technology helped leaders invade and forcibly take places and resources from others, such as the invasion of Poland by Hitler’s Nazi Germany		Knowing how religion, culture and beliefs shaped the community, such as in London when the Windrush pioneers arrived			Knowing and explaining how leaders and beliefs shaped how people lived their lives with shared or multiple beliefs, language, laws and ways of doing things, such as William the Conqueror or Henry VIII
Knowing and explaining the causes and effects that led to civilisations, kingdoms or dictatorships rising and falling, such as the rise and fall of Nazi Germany		Knowing and explaining how knowledge of navigation, travel, sailing, warfare and trade connected different people from different places. For example, the Windrush people migrated from the Caribbean to Britain			Knowing and understanding how the decisions and actions of leaders can create both powerful or unstable and poor civilisations or kingdoms, such as in Tudor times

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History

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
		Knowing and explaining how the power to build and change communities positively, such as the Notting Hill carnival, happened			Knowing and explaining the reasons why people exerted force and power over others, such as Henry VIII's decision to create the Church of England and dissolve the monasteries

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History: Linked Activities

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Beyond 1066 Local History Study - how did conflict change our locality in World War 2		The Windrush generation			5 significant monarchs or Battle of Britain



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